

AGB-BURE-USA

PAWS & CLAWS PET RESORT

TM



INSTRUCTION BOOKLET

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®

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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Rev-D (L)

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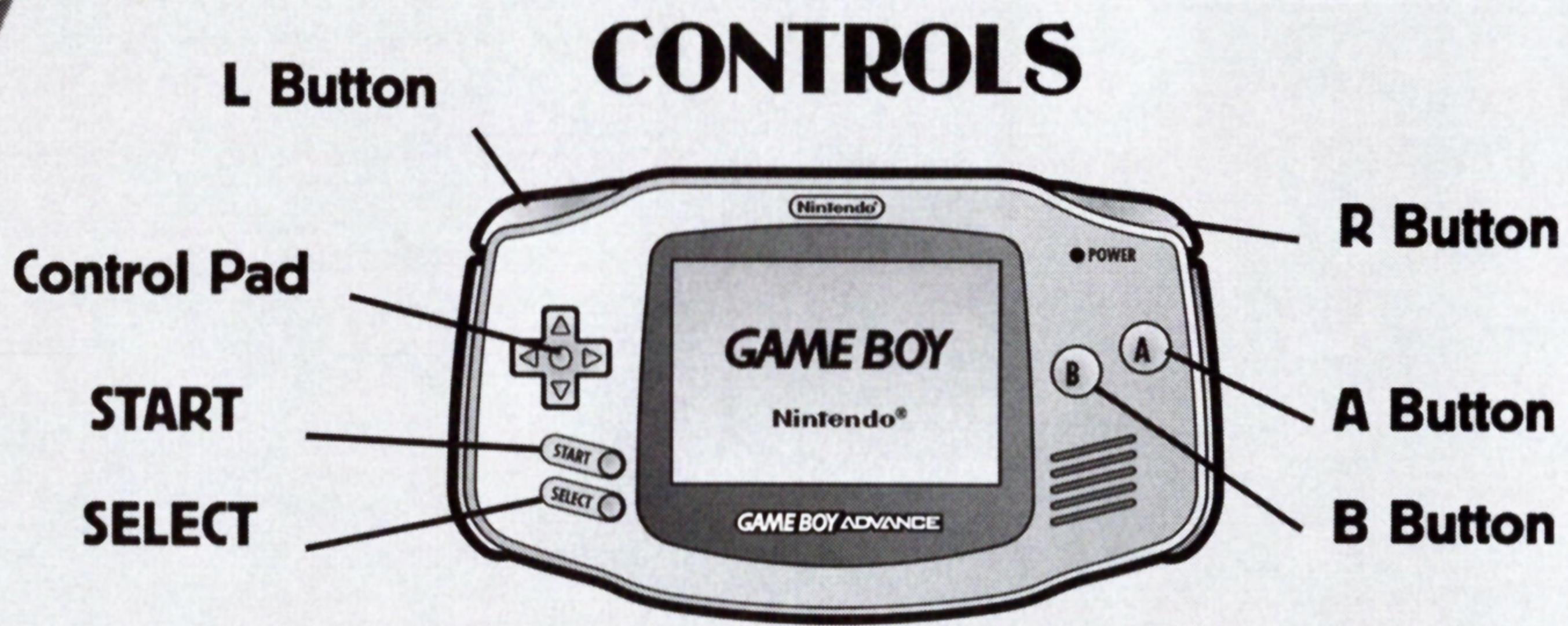
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INTRODUCTION

The goal of the game is run your pet resort where you are responsible for the well being of the animals entrusted to you by their owners. You will board horses, dogs, cats and rabbits. In exciting scenarios with differing levels of difficulty you can build and decorate your animal boarding house according to your own ideas. At the end of the game, the happy owners may show their thanks and reward you with a nomination for best pet resort in the world!





| BUTTON | ACTION |
|---------------|---------------|
|---------------|---------------|

On the premises of your pet resort:

| | |
|--------------------|--|
| Control Pad | Highlights menu selection |
| | Moves characters |
| A Button | Confirm selection |
| | Open actions menu |
| | Move forward to next screen |
| B Button | Cancel selection |
| | Close actions menu |
| | Return to previous screen |
| START | Pause the game |
| | Opens/Closes the option menu |

While riding your horse:

Menu Navigation

| | |
|--------------------|--|
| Control Pad | Speeds up/Slows down horse |
| A Button | Jump |
| START | Pause the game |
| | Opens/Closes the option menu |



GETTING STARTED

1. Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
2. Insert the Game Pak of Paws and Claws into the slot on the Game Boy® Advance. To lock the Game Pak in place, press firmly.
3. Turn ON the POWER switch. The legal and logo screens will appear (if you don't see them, begin again at step 1).

MAIN MENU

You can navigate around the main menu by using the Control Pad and confirming your selection by pressing the A Button.



New Game – This is where your adventure begins. First enter your name by choosing the correct spelling from the display of letters on the screen using the Control Pad. To choose a letter press the A Button. If you make a mistake press the B Button and it will delete the last letter you selected. Pressing START will confirm your input. Once you have entered your name press the A Button to progress to the next screen. Now select the degree of difficulty, which affects the number of needs to be met for each pet at your resort. Now you are ready to begin the game.



Load Game – This is where you load a previously saved game. You will see a list of saved games with player's names and results. Using the Control Pad choose the game you want and load it by pressing the A Button. The B Button will take you back to where you were previously.

Ride Out – From here you can choose to ride right away on either a Haflinger or Pony. You can jump the obstacles, just pick your horse breed and begin. To ride, use the Control Pad to move your horse. Pressing the Control Pad Left or Right will decrease or increase the speed of your horse. Pressing the A Button will make your horse jump.

Credits – This is a list of people who were involved in creating the game.



THE GAME

The goal of the game is to take care of the animals in your care. The better you care for the animals, the happier the animals and their owners will be. To best care for the animals you can invest in improvements for your resort, the animal pens, and the furnishings in your resort. You can also purchase premium foods and toys for the animals. But be careful! If you spend too much, soon you will not have any money for the upkeep of your resort. Then you will have to take a bank loan and you will not be able to make any new purchases.

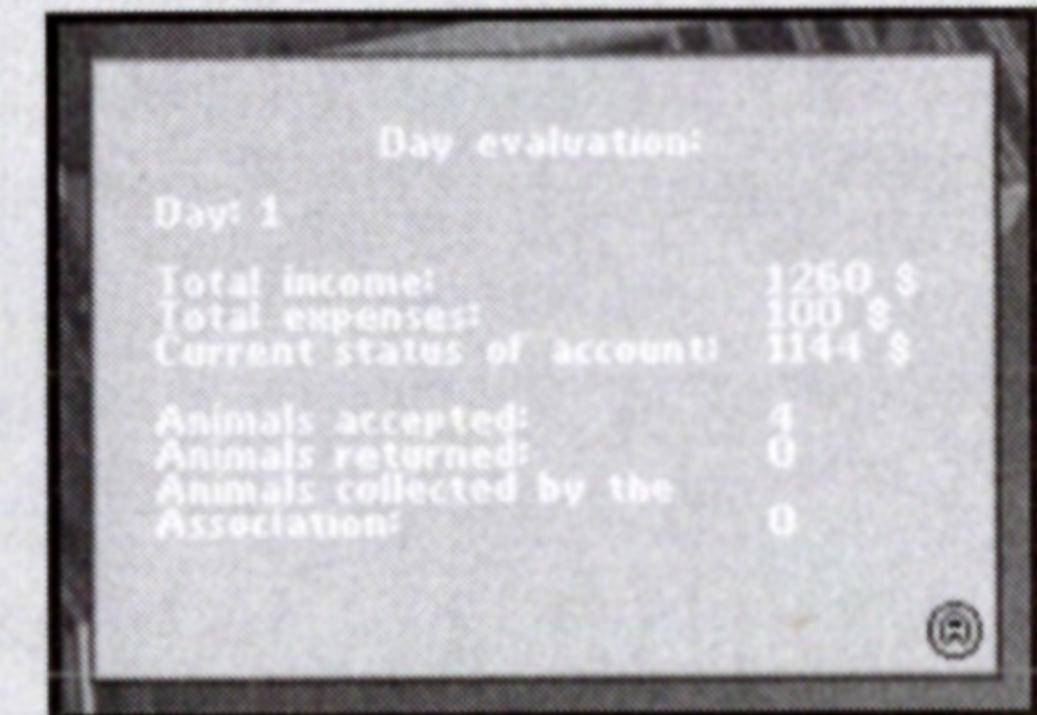
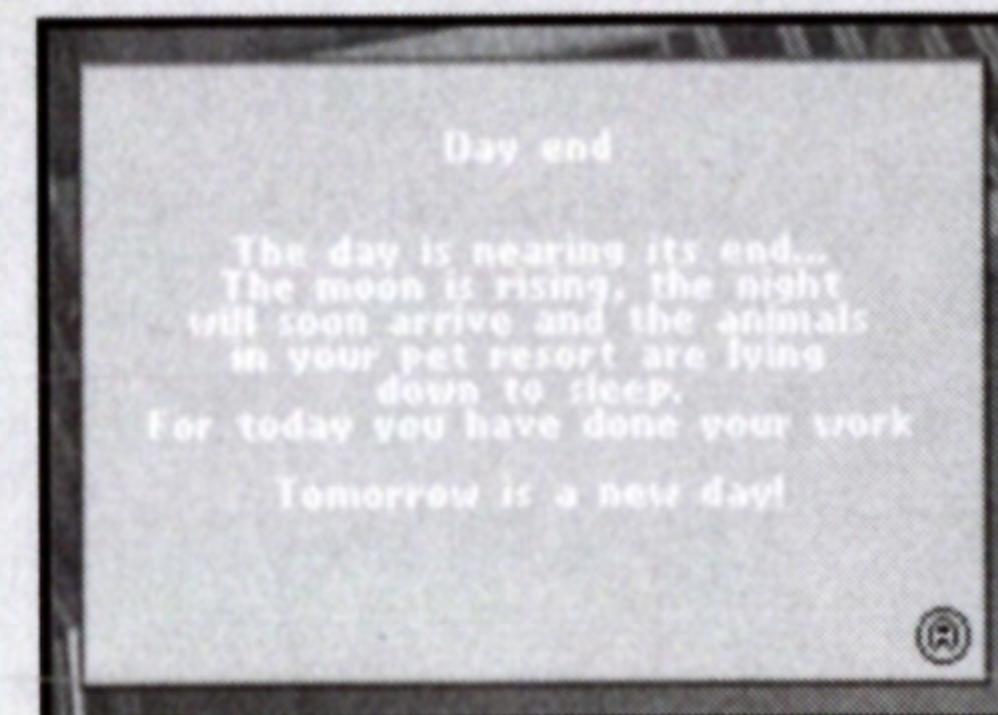


You will be able to care for four breeds of animals: rabbits, cats, dogs and finally horses. You must make sure the animals are all well fed and their pens/stables are clean. You must make sure they get enough exercise and it is nice if you can offer them some luxury items from time to time.

If one of the animals becomes sick, a veterinarian will come to the resort. If the veterinarian is making too many visits to your resort the Society for the Protection of Animals is alerted and will pay you a visit. If you are not meeting certain standards an animal may be taken away, which will not be good for the reputation of your resort.

The game goes in rounds. A day in which you play in real time is considered a round. The times that the animals will stay in your resort is given in days/rounds. When you close the screen, a new morning and a new round begins at your pet resort, the day and amount of money you have in the bank is always shown in the upper left hand corner of the screen, the amount of time left in the day is shown in the upper right hand corner of the screen.

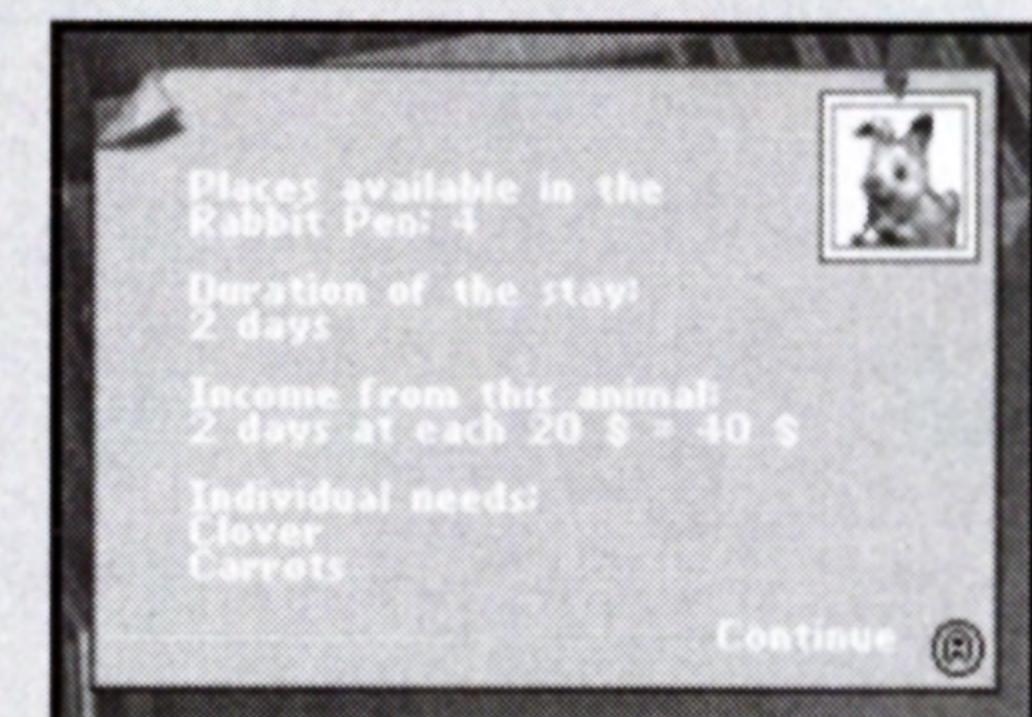
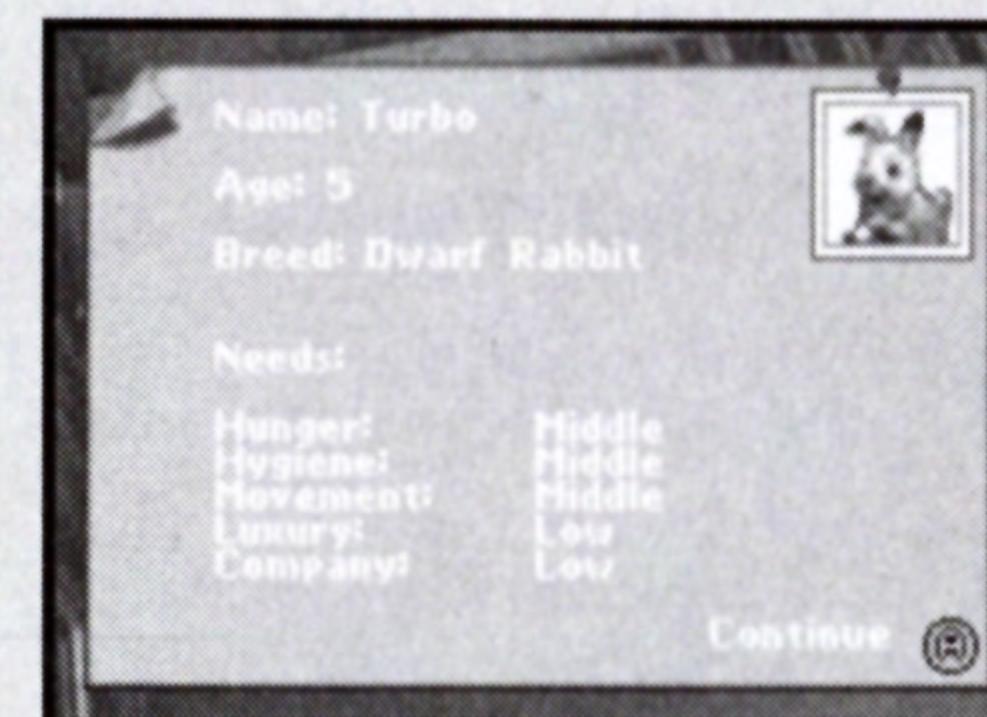
When the animals go to sleep in the evening, you will receive a daily balance of your account for the end of that day/round.

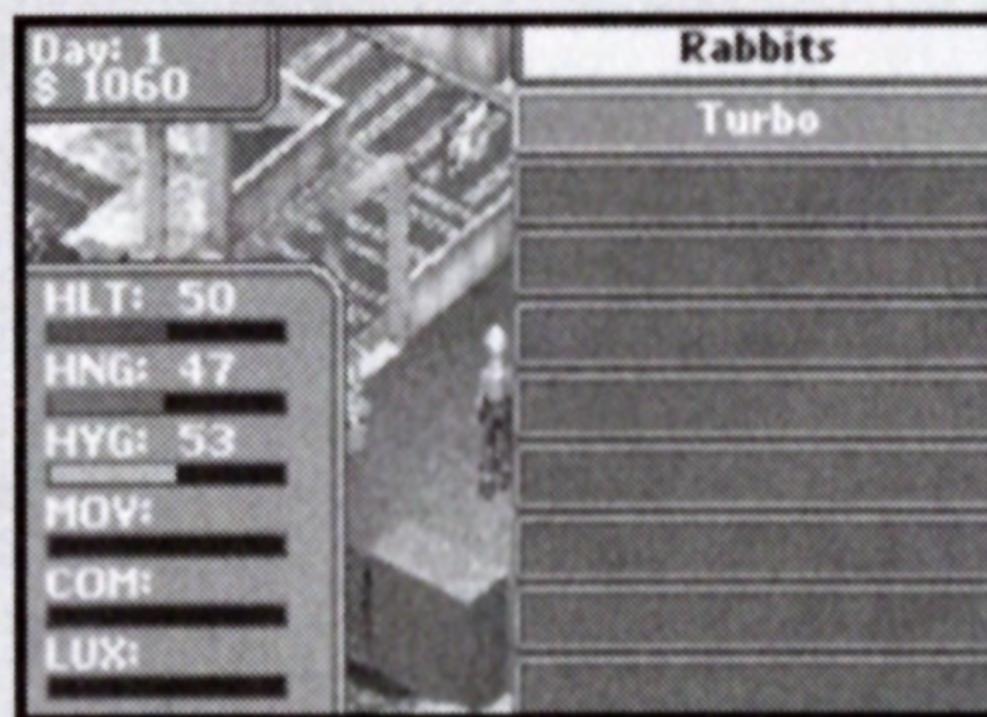


ANIMAL NEEDS

The difficulty level you choose will dictate the animal needs and chores that you will have to do on a given day.

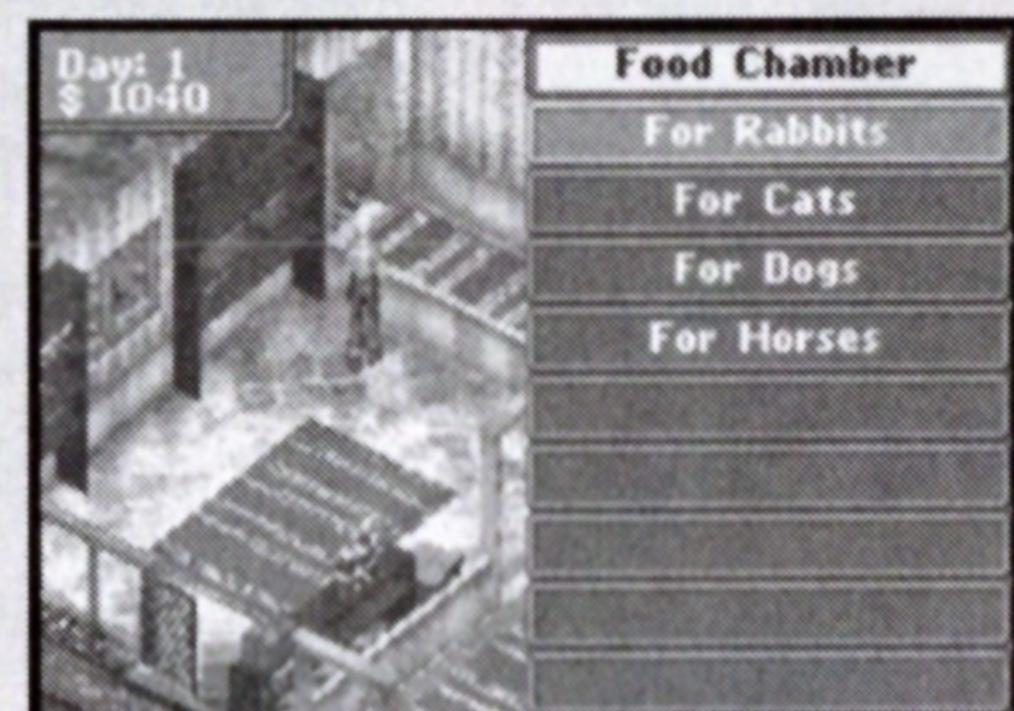
You can view the overall needs of a particular animal once a customer approaches you about boarding their animal at your resort by pressing the A Button. Two screens of information will appear telling you all about the animal and its needs. The animal's individual needs will help you determine what to give it while it is staying with you. Whether or not you have room at the resort for this particular animal is also listed on page two of this screen along with how many dollars a day you will earn for boarding this animal. If you do not have any room left at the resort, you will have to turn down the customer until an opening becomes available.



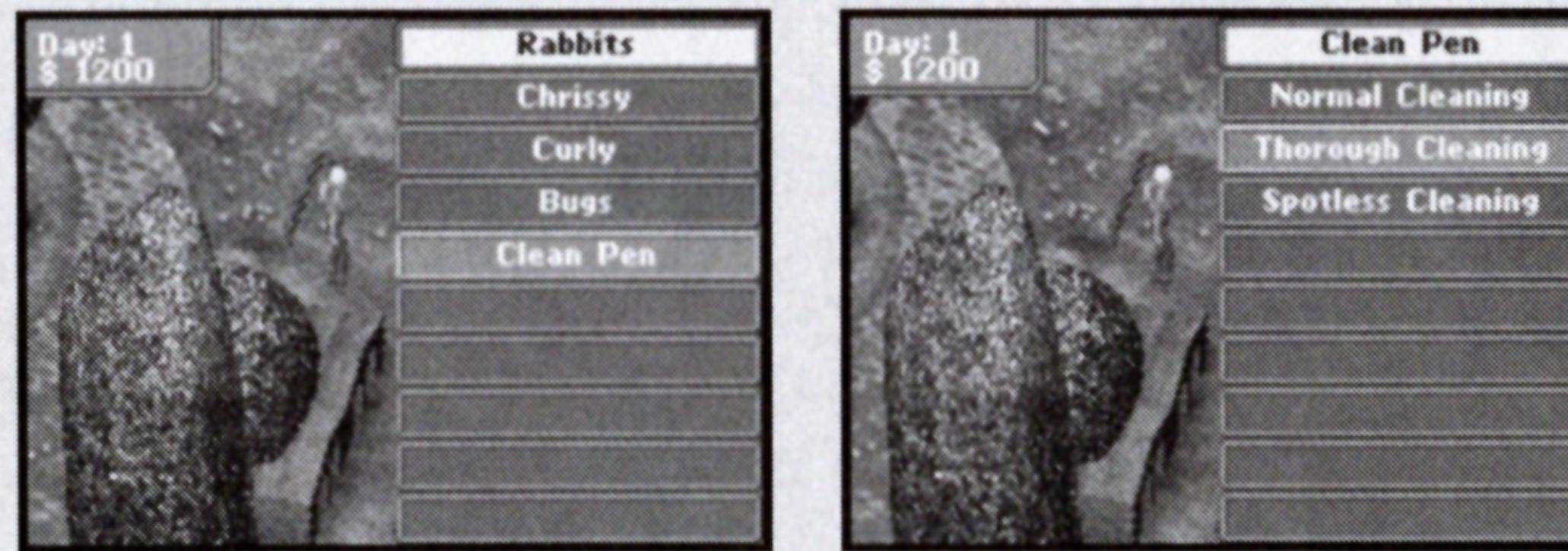


Once animals are boarding you can check on them while you are in the pen, attending to their needs by pressing the A Button. Press the Control Pad to select the name of the animal you would like information about then press the A Button and the indicator bar for that particular animal will appear. The indicator bar is filled when a need is not being sufficiently met. When you meet the particular need the bar is moved to zero for "no need" or "need satisfied."

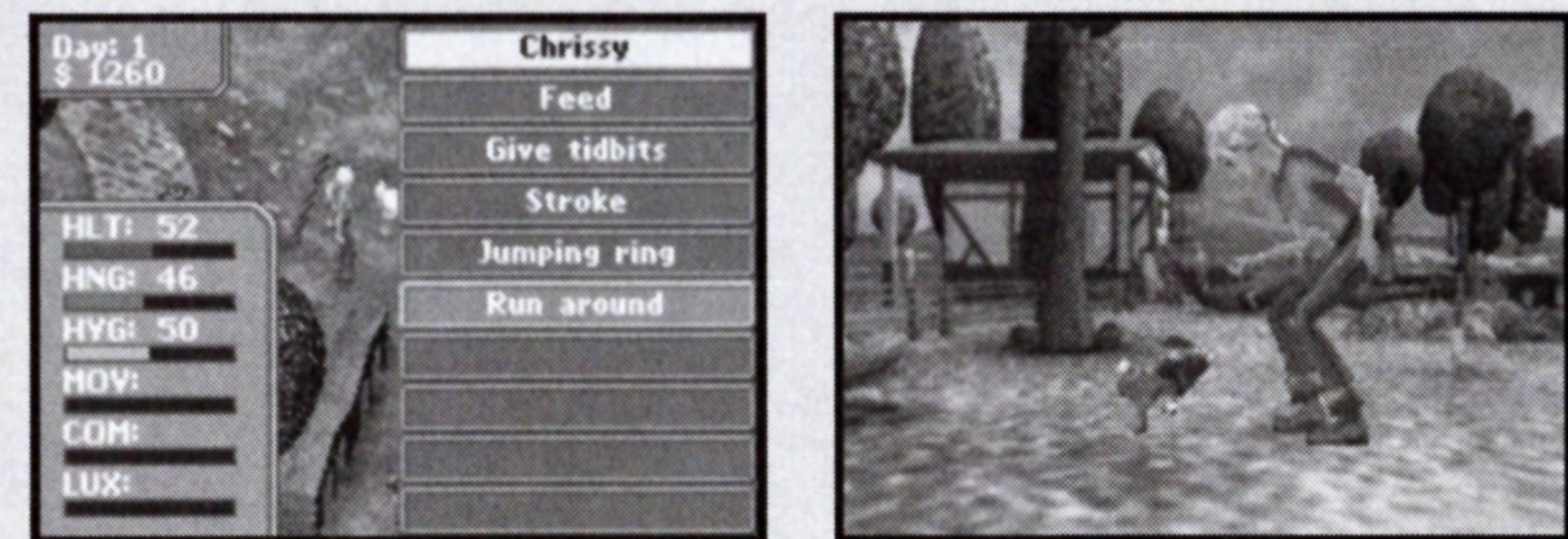
Hunger – The most important need for each animal is that they are well fed. In order to feed your animal you must get a unit of feed from the storeroom in the main resort. The storeroom is the room in the resort with the red carpet. Enter the room and press the A Button to reveal a food chamber menu. Press the Control Pad to select the appropriate animal and the type of food, press the A Button to make your selection.



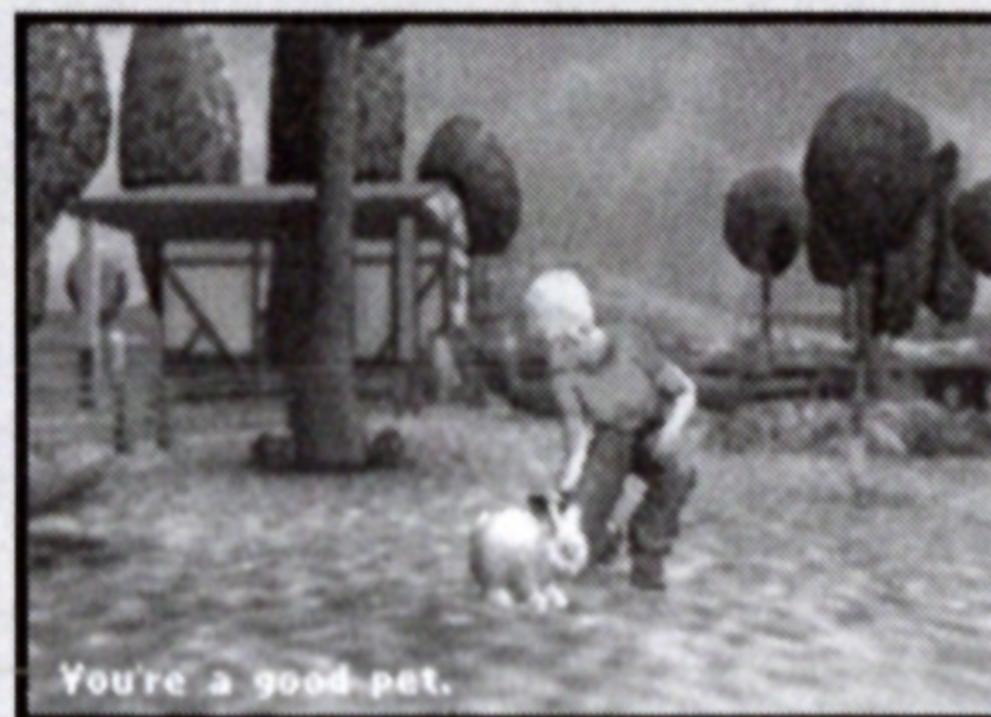
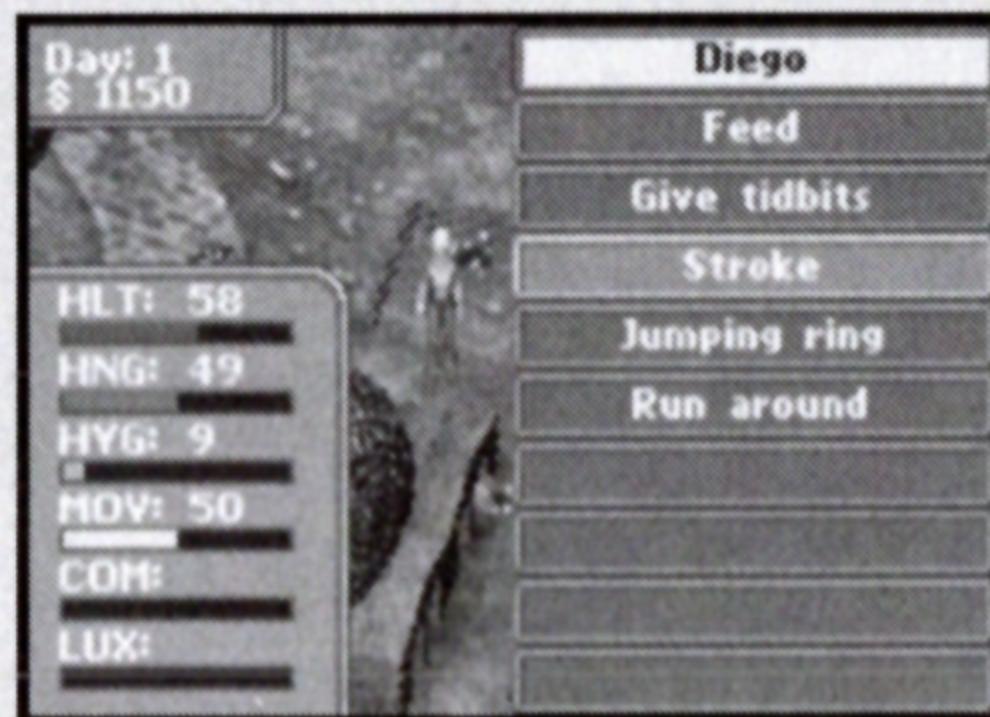
Hygiene – it is important to keep the animal areas clean. When in an animal area call up the action menu by pressing the A Button and select Clean Pen. Press the Control Pad to choose how intensely you want to clean the pen.



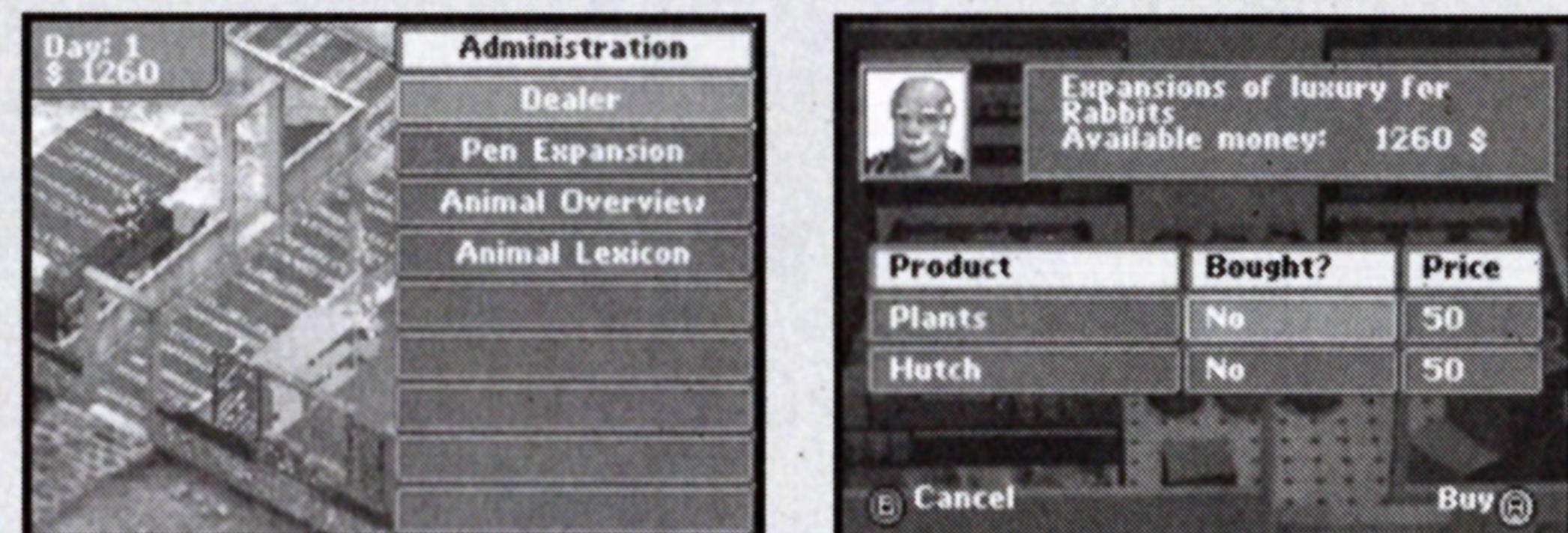
Exercise – You must make sure your animals get enough exercise. While in the animal areas press the A Button, select the animal that you would like to exercise and pressing the Control Pad select an exercise option from the menu list.



Sociability – Animals feel good when they have their companions around. Playing with you and/or with one another helps an animal feel happy and content. Choose to socialize the animals by selecting a social activity from the menu list – just press the A Button while you are in the animal areas, select the animal you would like to socialize and press the Control Pad to select the activity.



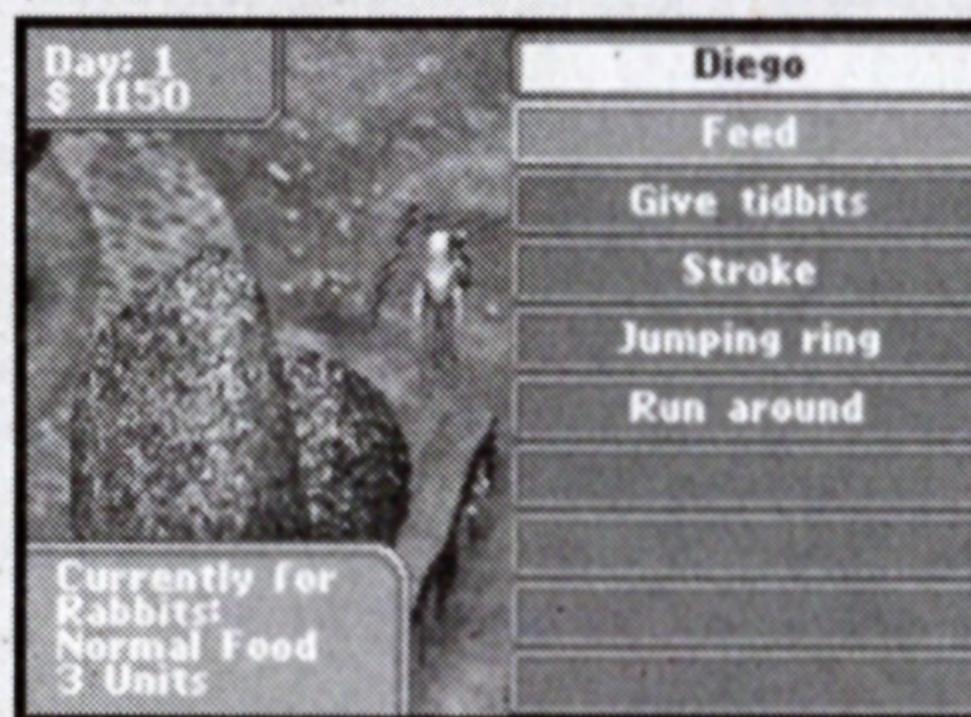
Luxury – If you upgrade your resort with luxury items you can offer upgrades for your boarders. Pay a visit to the dealer and see what luxury items are for sale. Go to the resort and when you are in the front office (which is the office across the hall from the feed room that has the red rug) press the A Button and the dealer screen will appear. Press the Control Pad to select the animal you would like to purchase items for and a screen will come up offering you options and prices also noting how much money you currently have available. NOTE: Before you can purchase certain luxury items for a particular animal enclosure you may need to first construct the appropriate enclosure.



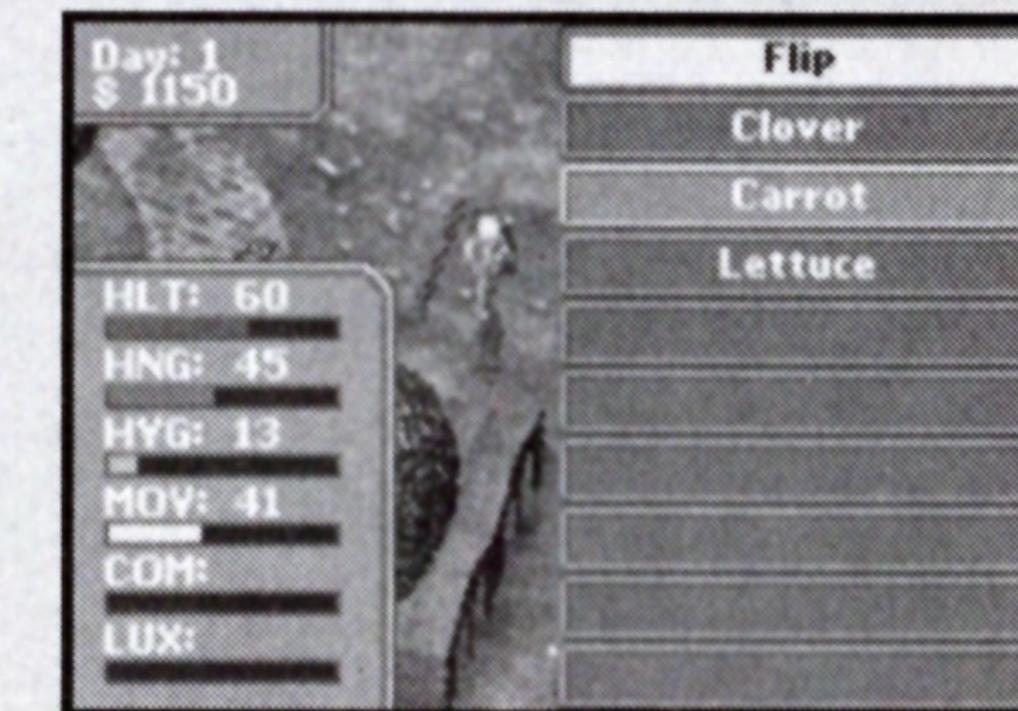
Health – The health bar gives you an overview of the general condition of an animal. This value comprises all the values that are required to have a healthy animal. Always make sure the health bar stays full.

ACTION MENUS

You interact with the animals and objects by going into the appropriate animal pen or the resort and pressing the A Button, which will cause the action menus to appear. The action possibilities available to you are listed in the actions menu. There are different menus for each animal and different actions depending on where you are, such as the main office of the resort or the feed store. When you have chosen and activated an action, you cannot cancel it until the action has been completed.



Giving a Treat – Once in a while you can buy your animals a treat. The amount is deducted directly from your account.



Feeding – If you have chosen feeding, the area in the bottom left-hand corner indicates what types of feed and the quality you have currently chosen.





Game Actions – All the possible game actions that you can do with your animal are here, from romping with your dog to lunging with your horse.

Rabbit

- You can let a rabbit jump through a jump ring
- Romping with rabbit

Cat

- You can let the cat play with a stuffed animal
- You can let the cat play with a ball of yarn

Dog

- You can romp with the dogs
- Teach dogs the sit command
- Teach dogs the speak command
- Teach the dog sit up and beg command

Horse

- Curry the horse
- Lead the horse in the paddock
- Lunging the horse



Petting – Pet your animals so that they learn to trust you and feel at home in your pet resort.

Walking – If you would like to provide an outlet for a dog or cat, select walking as a favored exercise.

Going For a Ride – As soon as you can accept horses in your pet resort you should install riding things and ride around on the premises.

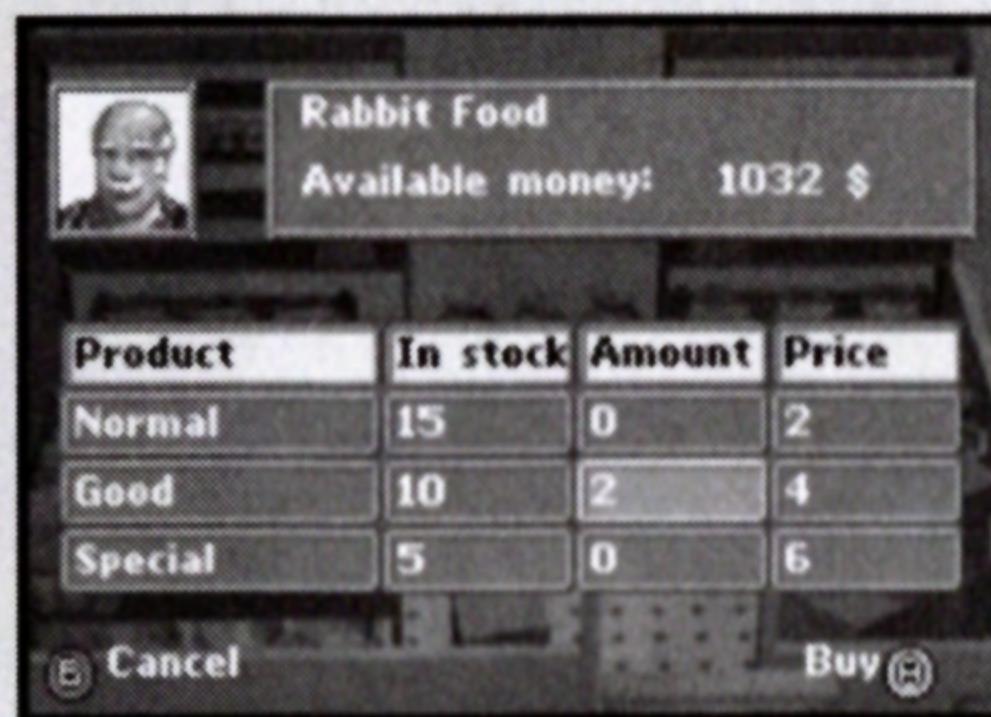
OPTIONS MENU

Press START and the options menu appears. You can view the scenario goals of your present task here, save your current game or load an old score.

DEALER

You can buy all kinds of goods from the dealer. You can reach the dealer by going to your office in the resort and pressing the A Button. You decide what you would like to purchase – food, toys or luxury items and for which animal breeds. Once you have completed your choice you can view the itemized goods on the list. When you have confirmed a purchase the money is deducted from your account.

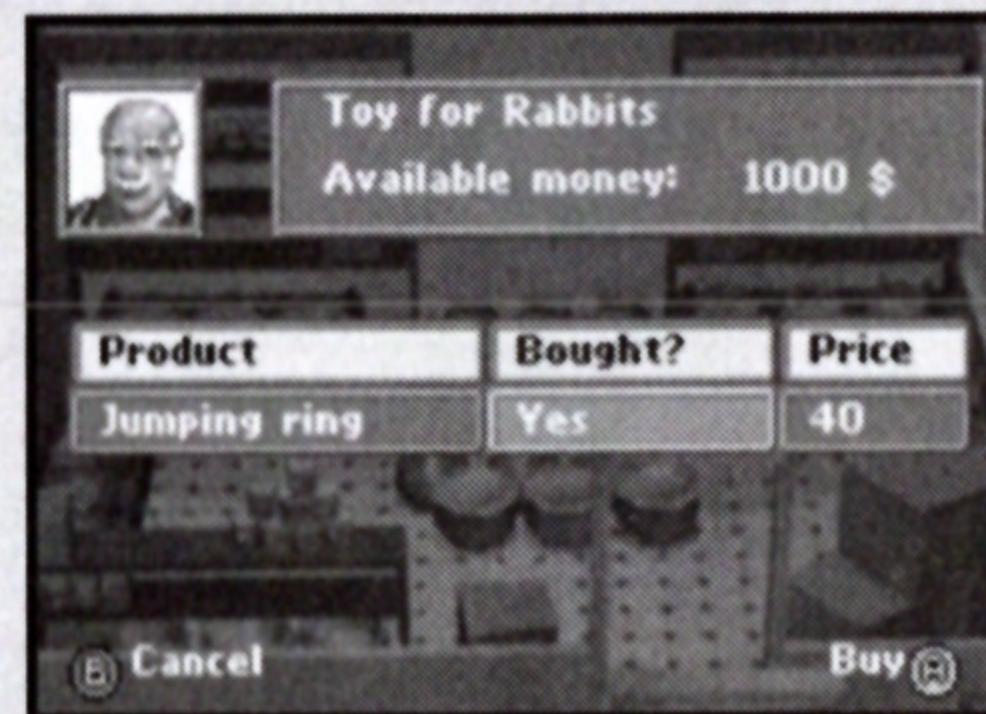


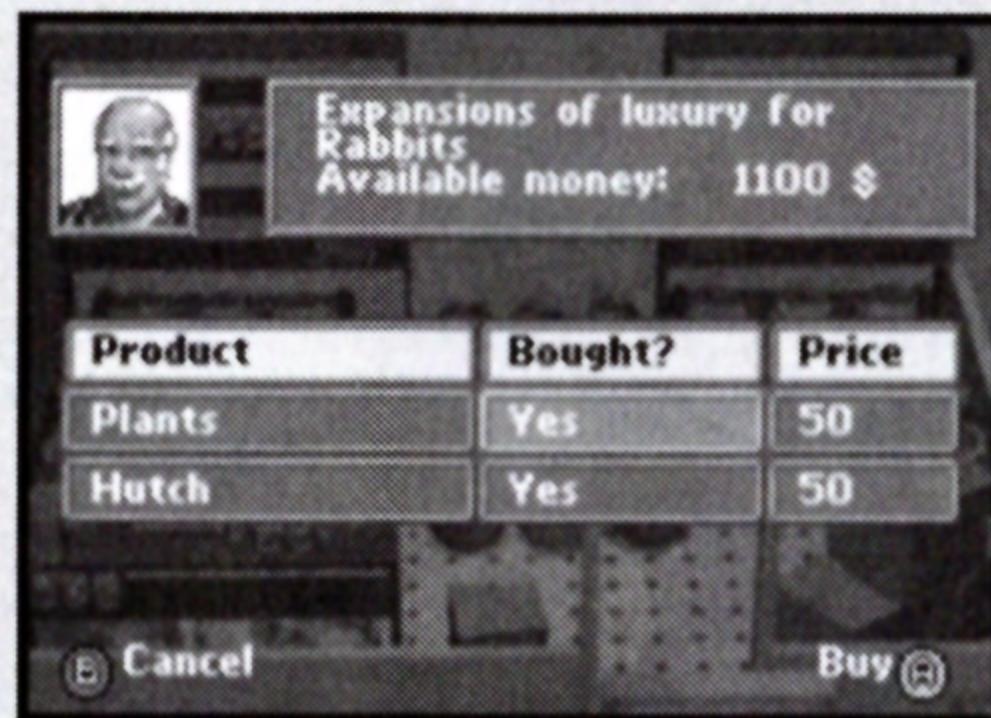


Feed – There are three different feed qualities. The quality is determined by how much it satisfies the hunger needs of each animal. For example, Special Feed will satisfy the animal more effectively and is of a better quality than Normal Feed, but it is also more expensive. In the amount column you can set the number of the feed units that you would like to buy, press the Control Pad to select the column then press the Left or Right buttons on the Control Pad to increase or decrease your order. Confirm your selection by pressing the A Button.

Toys – You can buy toys for your animals from the dealer. The assortment ranges from simple stuffed animals to sophisticated toys. In order to play certain games with your animals you will need to first buy specific toys from the dealer.

Select the animal breed you want and see what the dealer has to offer. If you find something that interests you, press the Control Pad to confirm your choice, then press the A Button to purchase the item.





Luxury Items- When you are ready to decorate the enclosure in your resort you can stop by the dealer and view the items in the luxury items section. First you select the animal species, but to purchase the luxury upgrade you must have previously upgraded the enclosure. For example, if you would like to buy luxury level 2, you must also have upgraded the corresponding enclosure to level 2.

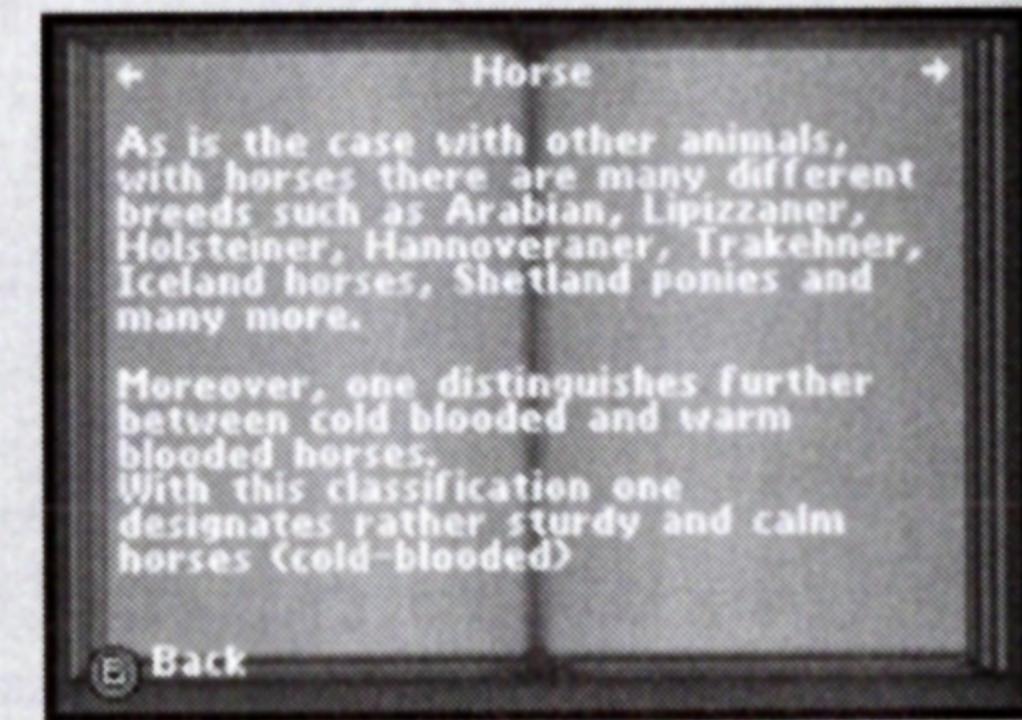
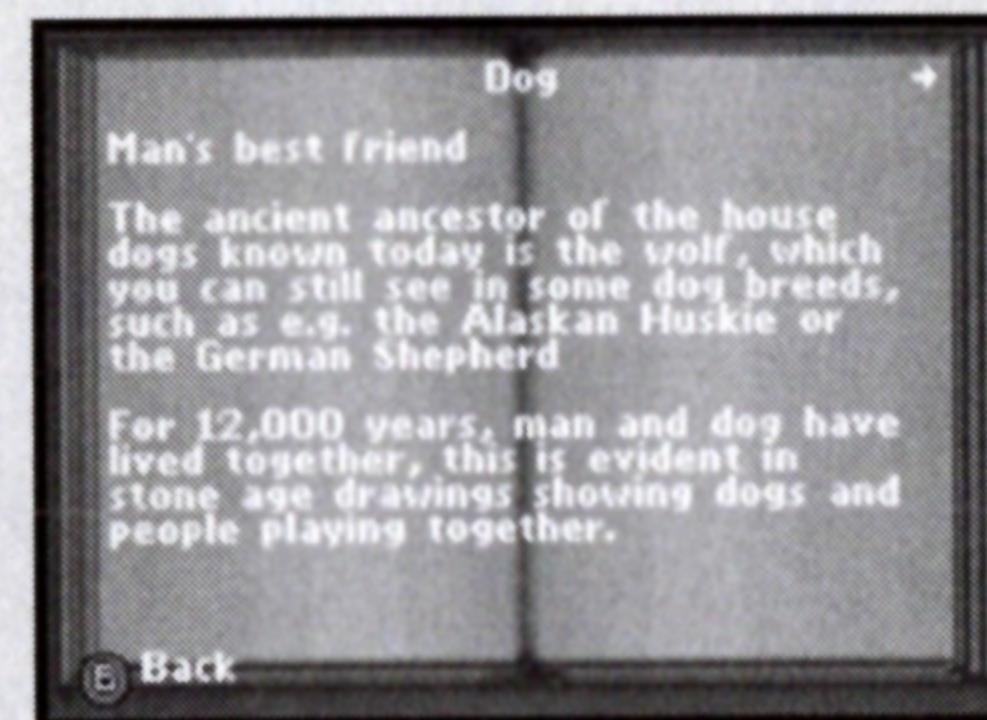
ENCLOSURE CONSTRUCTION

If you are ready to upgrade one of your enclosures you can do so once you reach Scenario 6. Select the enclosure you want and a screen will pop up letting you know the cost of the enclosure and if you have enough money to purchase the upgrade. An upgraded property provides the animals with a larger area to live in and it allows you to purchase more luxury items making your resort more "exclusive."



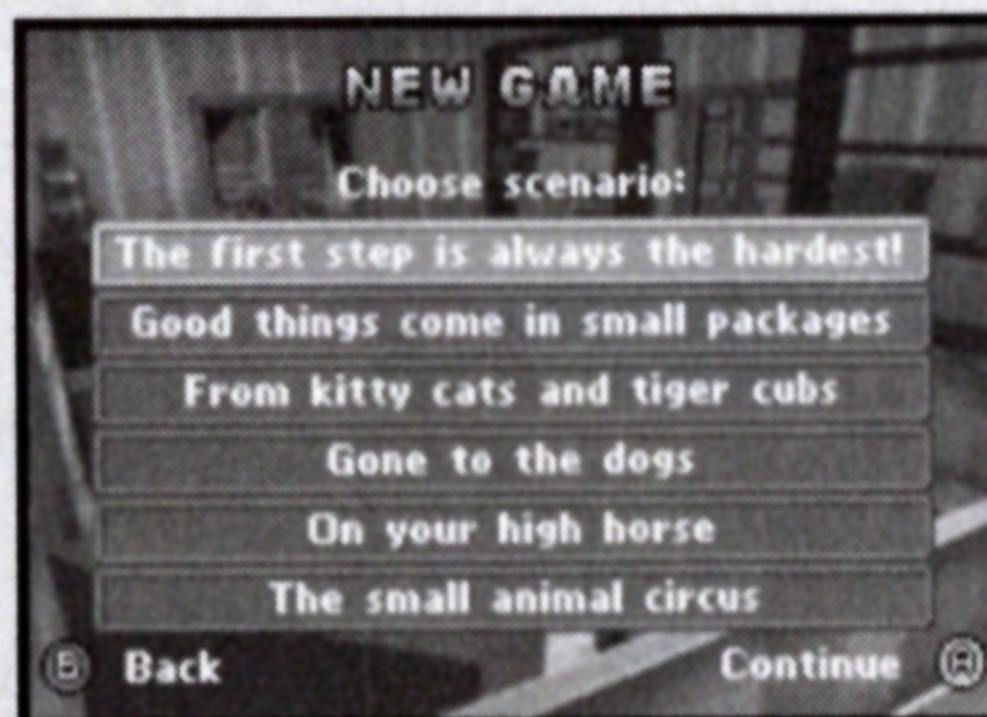
ANIMAL LEXICON

Take a look in the lexicon when you would like to learn more about the animals in your resort. Go into the office, call up the actions menu by pressing the A Button, press the Control Pad to select the Animal Lexicon and select a breed. You will find useful tips here about how to care for your animal and some interesting facts about them as well. Press the Control Pad Right or Left to turn a page back or forth.



THE SCENARIOS

There are six scenarios in the game, as shown on the screen below. Each scenario will have different challenges. As you successfully complete each challenge you will be given more responsibility and additional customers will inquire about boarding animals at your resort.



Scenario 1: The first step is always the hardest – Here you are at your very own pet resort. You have always loved animals and now that your Uncle has left you this pet resort you are determined to make it the best and most popular in the country. Your first challenge will be to take care of six bright and healthy rabbits and return them to their owners in top shape.

Scenario 2: Good things come in small packages – After you have mastered your first challenge as a resort owner, you now have the opportunity to upgrade the rabbit enclosure. Your challenge is to fully upgrade the enclosure through good animal care which will attract new boarders and get you good press in the local paper.

Scenario 3: From kitty cats and tiger cubs – Due to good coverage in the local press the Cat Lovers Association has offered you seed capital to build a cat facility. Your challenge now is to prove that you are up to the task of taking care of the small cats.

Scenario 4: Gone to the dogs – Your personal appearances at various functions as an animal friend and your continued good press in the local newspapers and animal magazines has attracted the attention of Dog Lovers Everywhere. The mayor has given you a building lease for a dog enclosure. Show that you are up to the challenge of taking on an additional breed by taking good care of all the animals and returning them happy and healthy to their owners.



Scenario 5: On your high horse – Your impressive success has led to a feature story about your pet resort in a national magazine. Your resort is receiving rave reviews. A horse show, connected with the animal horse market will take place in the neighborhood and many horse owners are looking for a place to board their horses. The organizer of this event has now asked you to make your resort available and has offered you start-up financing so you can construct stables. You have certainly become a pro at running your pet resort.

Scenario 6: The small animal circus – The circus is coming to town but a fierce storm has destroyed the wagons and animal cages so the animals are unable to sleep in their pens. The director is desperate and he is asking you if you would board some animals at your pet resort. You agree knowing that the challenge is great as these animals all need lots of room to perform their tricks and they must keep up their training to be ready for their performances. When the director returns after almost 2 weeks, all the animals can do new stunts and they are happy and healthy and in top form. You truly have reached your goal of being the best pet resort.

HINTS AND TIPS

- When PAUSE appears on the screen only the clock stops. If you want to pause the game play, press the A Button to stop all game action.
- If the health of an animal reached a critical state due to no care it will look for a place to lie down and a red "x" will appear on the screen. The vet will automatically show up between the hours of 9:00am and 4:00pm to treat all the sick animals. He will treat them in the order in which they became sick.
- If you do not feed your animal enough he will lie down and not move. A red "x" will appear on the screen. The animal will intermittently move towards its feeding place – only during these intermittent movements will you be able to feed your animal to get its strength back.
- For all scenarios to be completed, you must return all the animals to their owners with a health meter of 50 or above. An animal with a health meter of 49 can be returned to its owner happy but that score is not enough for you to complete the scenario.



NOTES



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If the ValuSoft technician is unable to solve the problem by phone or on the web via e-mail, he/she will authorize you to return the Product, at your risk of damage, freight and insurance prepaid by you, together with your dated sales slip or similar proof-of-purchase within the ninety (90) day warranty period to:

**ValuSoft a Division of THQ Inc.
Customer Service Department
3650 Chestnut Street North
Chaska, MN 55318**



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After the ninety (90) day warranty period, defective Product may be replaced in the United States and Canada for US \$20.00. The original purchaser is entitled to the replacement of defective Product for a fee, only if proof of purchase is provided to THQ. Make checks payable to THQ Inc., and return the product along with the original proof of purchase to the address listed previously.



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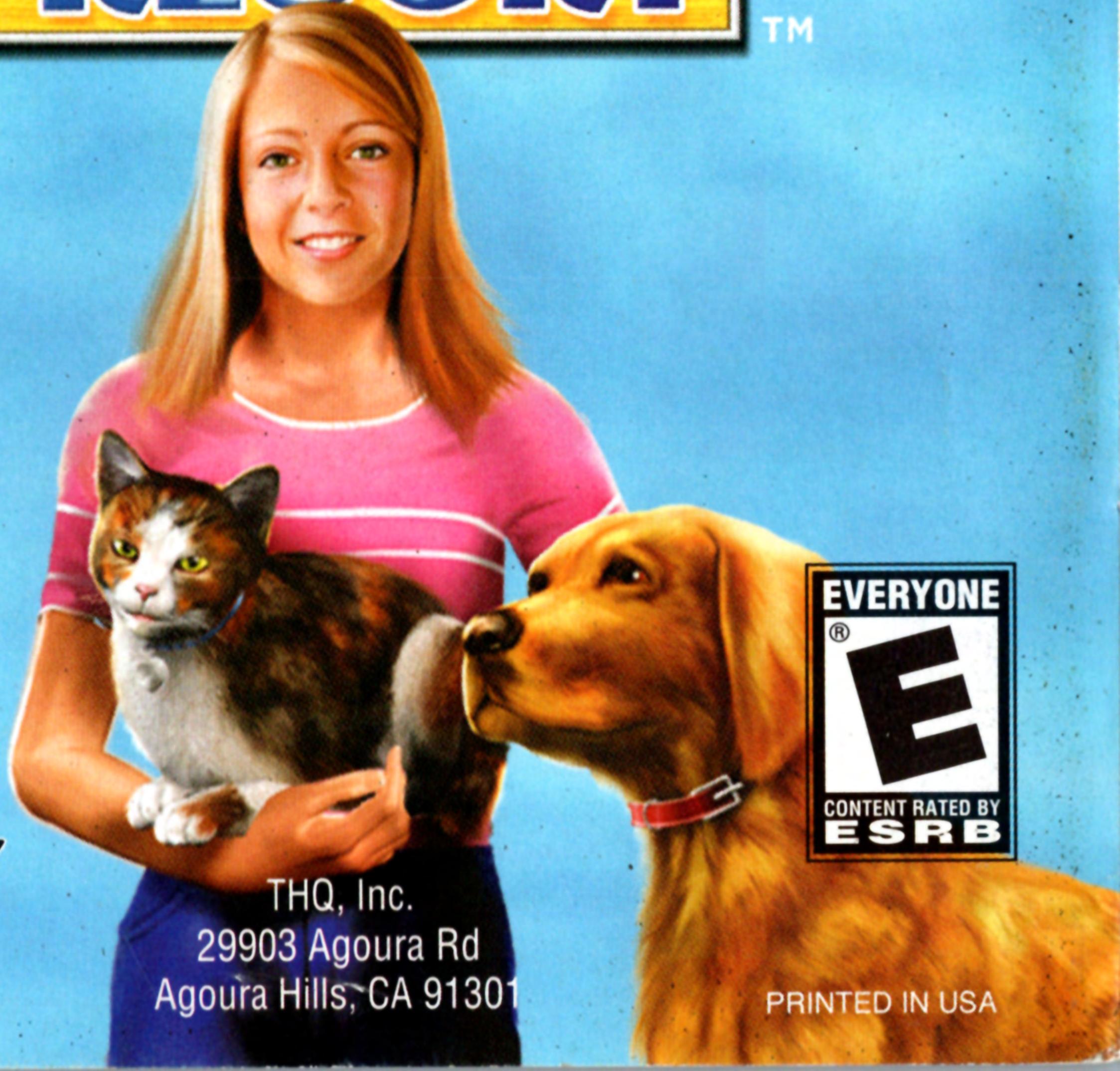
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